

Squeaky[™] Refill 4 x 1 Gallon Round Bottle



Squeaky[™] Ready to Use Floor Cleaner

Tough on dirt, gentle on floors and cleans without leaving a residue. Squeaky[™] is an excellent commercial-grade cleaner for all woods and laminate floors. Squeaky[™] is a pre-cleaner during the finish or recoating process, and it's the second step in the two-part cleaning process for the TyKote& Dustfree Refinishing System.

Features

No dulling residue.

Excellent choice for routine cleaning of dirt, grease and scuffs. Environmentally safe.

Available In

4 - 1 Gal. Bottles Item #B0695-0412
4 - 1 Gal. Bottles Item #B1126-0412
5 Gal. Pail Item #B0695-0512
6 - 32 oz. Oval Bottles Item #B1126-1612

Directions for Use

For use as a top-scrub cleaner for wood floor coatings.

ROUTINE MAINTENANCE: Dust mop floors daily. If using a treatment, use only a water-based treatment, being careful to follow label instructions.

TACKING PROCEDURE: Dilute 1:4 gallon of water into a bucket. Soak several large towels in the solution, making sure they are thoroughly wet. Wring out the towels to remove excess moisture. Wrap a towel around a push broom and tack the floor. To prevent redeposit of dirt and oil, refold towel using clean sides as needed. Pay special attention to corners. Repeat the procedure in each area of the floor until the entire floor has been cleaned. Automatic Scrubber: Dilute 2 - 4 oz./gal. of water. No rinsing is required.

INTERIM MAINTENANCE: Dilute 1:4 in a spray bottle for heavy spot cleaning. Spray and wipe dry.

RESTORATIVE MAINTENANCE: Wet screening: Dilute product 2 - 4 oz./gal. of water. Use white or red floor pads. Use 175 RPM floor machine or automatic scrubber to wet screen the floor in preparation for new coating application. Rinse thoroughly removing all residue.

See coatings labeled directions for proper procedures. Please recycle empty container.

Tech Specs

Color	Blue Liquid
Freeze/thaw stability	Stable
Flash Point	Greater than 100° F
VOC	Maximum VOC does not exceed 3.0% by weight
Warranty	2 years